

Adriano Cardace

MACHINE LEARNING/DEEP LEARNING ENGINEER

Reggio Nell'Emilia, Italy

☎ 3423864350 | ✉ cardace6@gmail.com | 🌐 adricarda | in adriano-cardace

Education

University of Bologna

M.S. IN COMPUTER ENGINEERING, 110L/110 - MAGNA CUM LAUDE

- Eindhoven University of Technology, Eindhoven, the Netherlands — (Erasmus) Fall semester 2018/2019

Italy, BO

Sep 2017 - Mar 2020

University of Bologna

B.S. IN COMPUTER SCIENCE, 110L/110 - MAGNA CUM LAUDE

- University of Bergen, Bergen, Norway — (Erasmus) Fall semester 2016/2017

Italy, BO

Sep 2014 - Oct 2017

I.I.S. Blaise Pascal

HIGH SCHOOL, COMPUTER SCIENCE, 82/100

Italy, RE

Sep 2008 - Jul 2013

Experience

CVlab, University of Bologna

RESEARCH FELLOW

- I am currently involved in several projects regarding Transfer Learning.

Bologna, BO

May 2020 - current

Injenia

DEEP LEARNING ENGINEER

- I worked at Injenia as a Deep Learning engineer. Here, I developed several architectures using Tensorflow 2.0 both in the field of Computer Vision and Natural Language Processing. Leveraging on the Google Cloud Platform, I had the opportunity to familiarize with advanced tools useful for the entire pipeline of a real Machine Learning project.

Bologna, BO

Sep 2019 - Dec 2019

CellularLine

IT INFRASTRUCTURE SUPPORT

- My main role was to support the network infrastructure system. I also developed and administrated an internal database.

Bologna, BO

Sep 2013 - Mar 2014

Certifications and Awards

Coursera

GOOGLE CLOUD PLATFORM BIG DATA AND MACHINE LEARNING FUNDAMENTALS

2019

University of Bologna

WINNER OF "STUDY GRANTS FOR DESERVING STUDENTS 2018/2019"

2019

IELTS

ENGLISH LEVEL C1 (LISTENING: 7.5, READING: 8.0, WRITING: 6.5, SPEAKING: 7.0)

2017

Projects

Learning Features Across Tasks and Domains

- This is my master thesis, in which I studied and developed a Domain Adaptation algorithm in the field of Semantic Segmentation.

Product recognition with YOLO

- In this project I used YOLOv3 and traditional techniques for object detection such as SIFT, to build a system able to recognize products on store shelves. The task was challenging since the dataset contains only one image for each product.

Semantic Understanding of Urban Street Scenes

- I implemented a neural network able to solve reasonably well the task of semantic segmentation on the Cityscapes dataset. In particular, my implementation is based on two popular architectures called UNET and DeepLabV3

Parallel Biham-Middleton-Levine model implementation

- This is my bachelor thesis project. I developed a parallel implementation of the Biham-Middleton-Levine model. It is all written in C and executed on a Parallella Board, which is a small parallel supercomputer.

JaeOS16

- This is my project for the Operating System class. It consists of a mini kernel implementation for an ARM processor simulator using the C programming language.

Skills

Expertise Deep Learning, Machine Learning, Computer Vision, Natural Language Processing, Parallel Programming

Languages Python, C, Java, Prolog, Swift, Go, Unix shell scripting, SQL, Javascript, HTML, CSS

Libraries Pytorch, Tensorflow, Keras, Numpy, scikit-learn, OpenCV, Dataflow, BigQuery, openMP

Cloud infrastructures GCP, AWS

Productivity Tools Git, LATEX

Operating systems Linux

Interests

Sports (Football, F1) and Fitness. In particular, I love running, CrossFit, and Yoga. I am interested in nutrition and health in general. I love reading books and listening to music. Fascinated by all types of science.